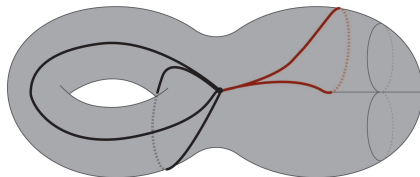


SHORT TOPOLOGICAL DECOMPOSITIONS OF NON-ORIENTABLE SURFACES

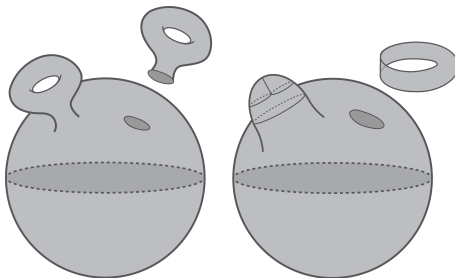
Niloufar FULADI Alfredo HUBARD
Arnaud de MESMAY

CNRS, Université Gustave Eiffel, Paris



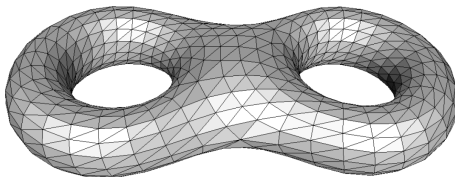
GRAPHS EMBEDDED ON SURFACES / A DISCRETE METRIC

- A **surface** is a topological space that locally looks like the plane.



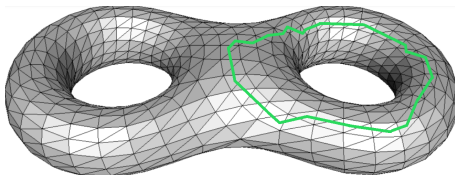
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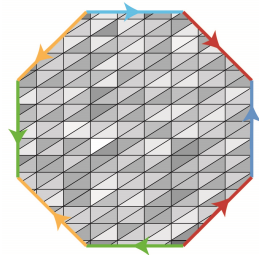
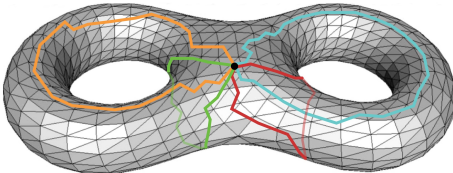
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- This graph introduces a discrete metric to the surface.

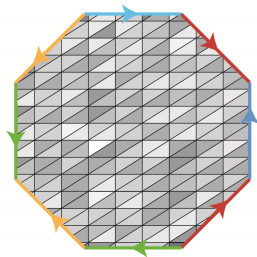
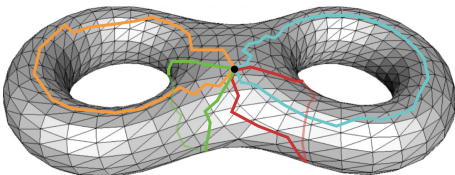
DECOMPOSITIONS

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DECOMPOSITIONS

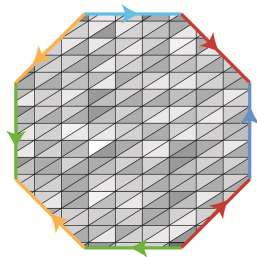
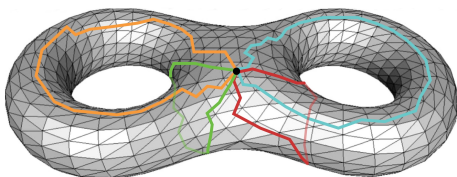
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DECOMPOSITIONS

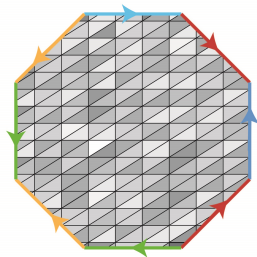
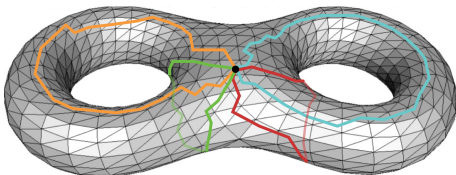
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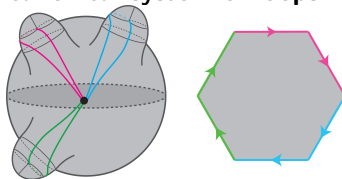
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THEOREM (LAZARUS, POCCHIOLA, VEGTER, VERROUST '01)

Given a graph cellularly embedded on an **orientable** surface of genus g , there exists an orientable canonical system of loops, so that **each** loop crosses **each** edge of the graph at most 4 times (total length $O(gn)$).

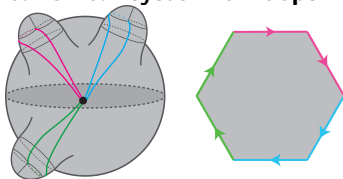
CANONICAL DECOMPOSITIONS FOR NON-ORIENTABLE SURFACES

- What about non-orientable surfaces? Can I cut along **the non-orientable canonical system of loops**?



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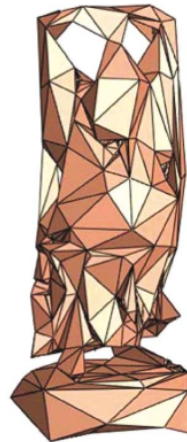
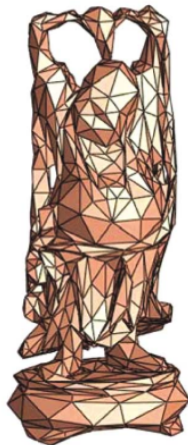
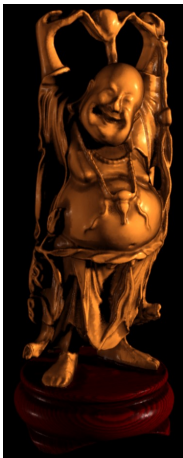
THEOREM (F., HUBARD, DE MESMAY)

Given a graph cellularly embedded on a non-orientable surface, there exists a **non-orientable canonical system of loops** such that **each** loop in the system crosses **each** edge of the graph at most in 30 points (total length $O(gn)$).

- Previous best bound for the total length is $O(g^2n)$ (Lazarus '14).

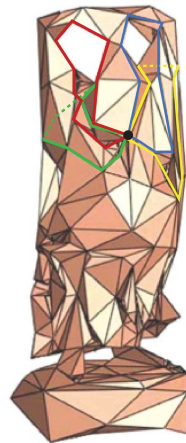
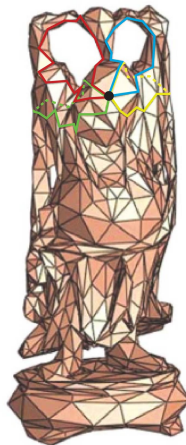
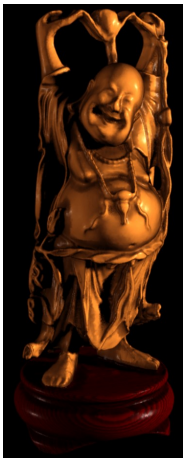
TWO REASONS TO DECOMPOSE A SURFACE

■ Surface Parametrization



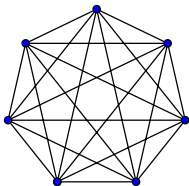
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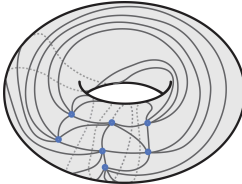
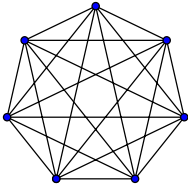
MOTIVATIONS

- Visualisation: How to represent an embedded graph?



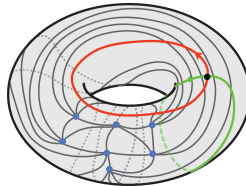
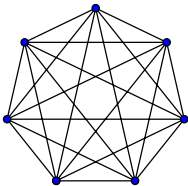
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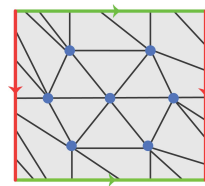
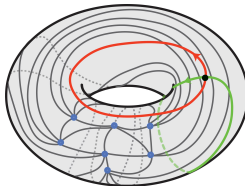
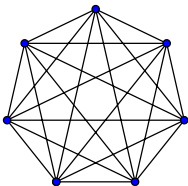
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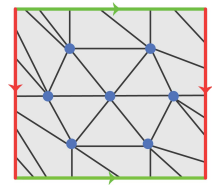
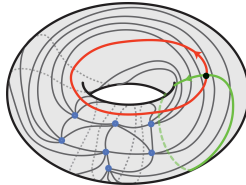
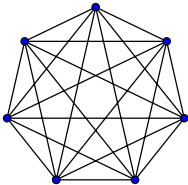
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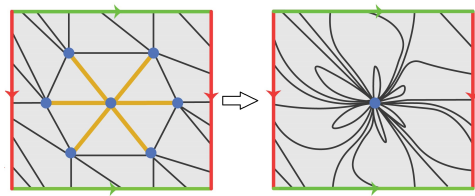
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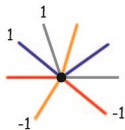
- Why non-orientable surfaces?
they are more flexible; a graph with n edges might need $O(n)$ handles to be embedded while **one** cross-cap is enough.

REDUCTION TO THE ONE-VERTEX CASE

- By contracting a **spanning tree**, our problem reduces to the case of one-vertex graphs.

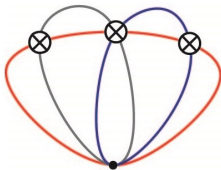


- An embedding for a one-vertex graph, is entirely described by the cyclic ordering of the edges around the vertex, and, in the non-orientable case, the sidedness of the curves, **an embedding scheme**.



CROSS-CAP DRAWING

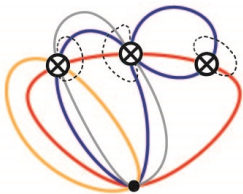
- **Cross-cap drawings**, a planar drawing in which the cross-caps are localized.



A DIFFERENT APPROACH

THEOREM (SCHAEFER-ŠTEFANKOVIČ '15)

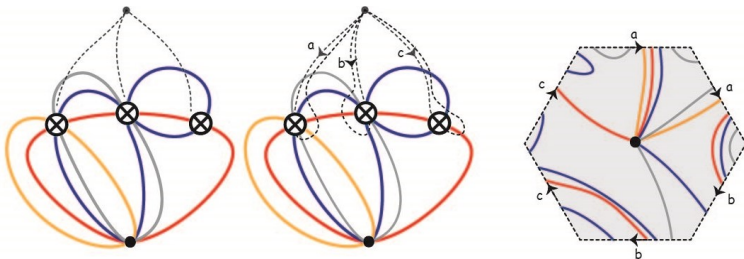
A graph G embeddable on a non-orientable surface admits a cross-cap drawing in which each edge enters each cross-cap at most twice.



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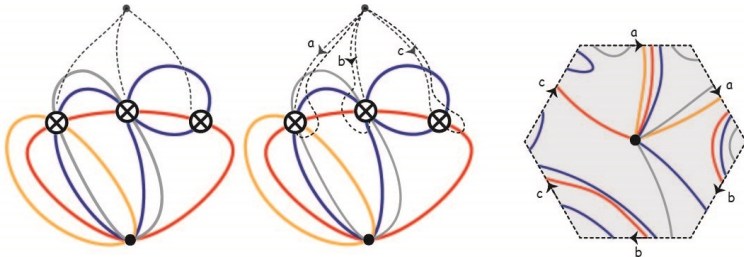
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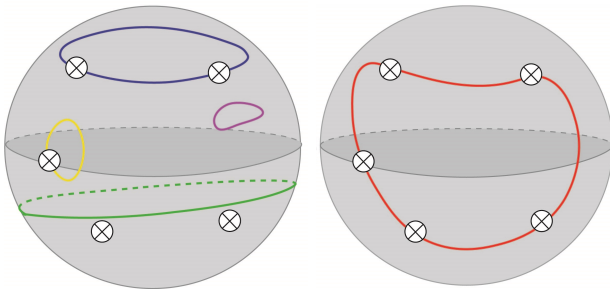
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- If we can control the diameter of this cross-cap drawing, we can control the length of the canonical system of loops.

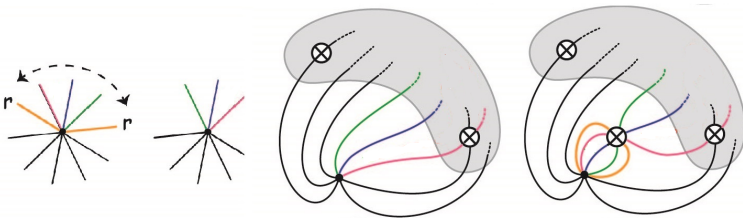
CURVES ON A NON-ORIENTABLE SURFACE



- A curve is **orienting** if cutting along it makes the surface orientable

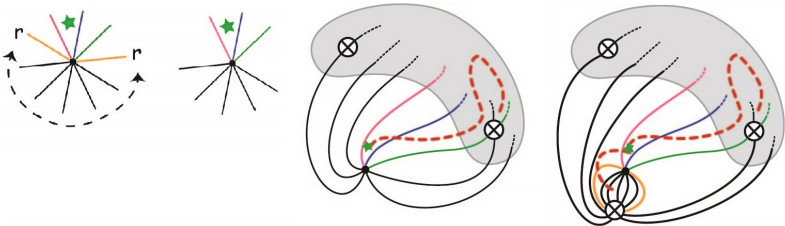
SKETCH OF THE PROOF

- The proof is by induction on the number of edges.



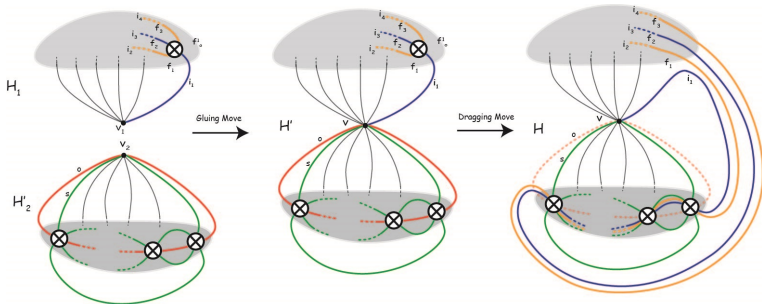
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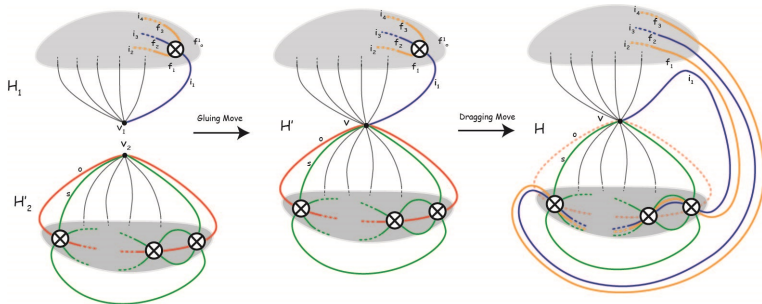
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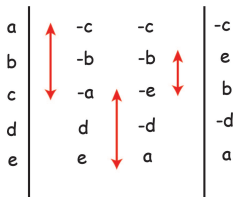
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- To avoid cascading, we make sure to deal with all the separating loops at once.

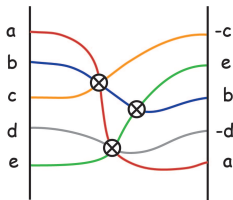
A NICE RELATION

- The **signed reversal distance** between two signed permutations is the minimum number of reversals to go from one to the other.
- Very important in **computational biology**, computable in **polynomial time** [Hannenhalli-Pevzner '99].
- Strong similarities with crosscap drawings, which we leverage in our proof.



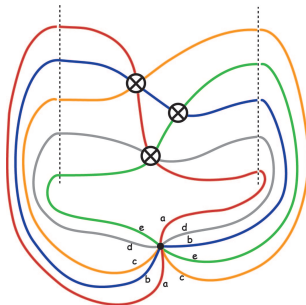
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OTHER SYSTEMS OF LOOPS AND A CONJECTURE

CONJECTURE [NEGAMI '01]

Let G_1 and G_2 be two graphs with at most n edges embedded on a surface S of genus g . Is there a simultaneous embedding of both graphs on S such that **each** edge of G_1 crosses **each** edge of G_2 at most a **constant** number of times? (total length $O(n^2)$?)

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Thank You!